GALAHAD RAND

1 SUMMARY

`GALAHAD_RAND` is a suite of Fortran procedures for generating **uniformly distributed pseudo-random numbers.** Random reals are generated in the range $0 < \xi < 1$ or the range $-1 < \eta < 1$ and random integers in the range $1 \leq k \leq N$ where N is specified by the user.

A multiplicative congruent method is used where a 31 bit generator word g is maintained. On each call to a procedure of the package, g_{n+1} is updated to $7^5 g_n mod(2^{31} - 1)$; the initial value of g is $2^{16} - 1$. Depending upon the type of random number required the following are computed $\xi = g_{n+1}/(2^{31} - 1)$; $\eta = 2\xi - 1$ or $k = $ integer part $\xi N + 1$.

The package also provides the facility for saving the current value of the generator word and for restarting with any specified value.

ATTRIBUTES — Versions: `GALAHAD_RAND_single`, `GALAHAD_RAND_double`, **Uses:** None. **Date:** March 2001. **Origin:** N. I. M. Gould and J. K. Reid, Rutherford Appleton Laboratory. **Language:** Fortran 95 + TR 15581 or Fortran 2003.

2 HOW TO USE THE PACKAGE

Access to the package requires a `USE` statement such as

Single precision version

```
USE GALAHAD_RAND_single
```

Double precision version

```
USE GALAHAD_RAND_double
```

If it is required to use both modules at the same time, the derived type `RAND_seed` (Section 2.1) and the subroutines `RAND_random_real`, `RAND_random_integer`, `RAND_get_seed`, and `RAND_set_seed` (Section 2.2) must be renamed on one of the `USE` statements. Their seeds will be independent.

2.1 The derived data types

The user must provide a variable of derived type `RAND_seed` to hold the current seed value which must be passed to all calls of `RAND`. The seed value component is private and can only be set and retrieved through the `RAND_set_seed` and `RAND_get_seed` entries.

2.2 Argument lists and calling sequences

There are five procedures for user calls. The initialization entry must be called before any call to the `RAND_random_real`, `RAND_random_integer` and `RAND_get_seed` entries.

2.2.1 Subroutine to initialize the generator word

This entry must be called first to initialize the generator word.

```
CALL RAND_initialize( seed )
```

`seed` is a scalar `INTENT(OUT)` argument of derived type `RAND_seed` that holds the seed value.

2.2.2   Subroutine to obtain random real values

A random real value or values may be obtained as follows:

         CALL RAND_random_real(seed, positive, random_real)

seed is a scalar INTENT(INOUT) argument of derived type RAND_seed that holds the seed value.

positive is a scalar INTENT(IN) argument of type default LOGICAL. If positive is .TRUE., the generated random number is a real value in the range $0 < \xi < 1$, while if positive is .FALSE., the generated random number is a real value in the range $-1 < \eta < 1$.

random_real is a scalar or rank 1 or 2 array INTENT(OUT) argument of type REAL (double precision in GALAHAD_RAND_double). It is set to the required random number(s).

2.2.3   Subroutine to obtain random integer values

A random integer value or values may be obtained as follows:

         CALL RAND_random_integer(seed, n, random_integer)

seed is a scalar INTENT(INOUT) argument of derived type RAND_seed that holds the seed value.

n   is a scalar INTENT(IN) argument of type default INTEGER. It must be set by the user to specify the upper bound for the range $1 \leq k \leq$ n within which the generated random number(s) k is/are required to lie. **Restriction:** n must be positive.

random_integer is a scalar or rank 1 or 2 array INTENT(OUT) argument of type default INTEGER. It is set to the required random integer k or an array of such integers.

2.2.4   Subroutine to obtain the current generator word

The current generator word may be obtained as follows:

         CALL RAND_get_seed(seed, value)

seed is a scalar INTENT(IN) argument of derived type RAND_seed that must be provided to hold the seed value.

value is a scalar INTENT(OUT) argument of type default INTEGER. It is set to the current value of the generator word g.

2.2.5   Subroutine to reset the current value of the generator word

The current value of the generator word may be reset as follows:

         CALL RAND_set_seed(seed, value)

seed is a scalar INTENT(OUT) argument of derived type RAND_seed that holds the seed value.

value is a scalar INTENT(IN) argument of type default INTEGER that must be set by the user to the required value of the generator word. It is recommended that the value should have been obtained by a previous call of RAND_get_seed. It should have a value in the range $0 < $ value $\leq$ P, where P $= 2^{31} - 1 = 2147483647$. If it is outside this range, the value value mod$(2^{31} - 1)$ is used.

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3   GENERAL INFORMATION

Use of common: None.

Workspace: None.

Other routines called directly: None.

Other modules used directly: None.

Input/output: None.

Restrictions: $n > 0$.

Portability: ISO Fortran 95 + TR 15581 or Fortran 2003. The package is thread-safe.

4   METHOD

The code is based on that of L.Schrage, "A More Portable Fortran Random Number Generator", TOMS, **5**(2) June 1979. The method employed is a multiplicative congruential method. The generator word g is held as an integer and is updated on each call as follows

$$g_{n+1} = 7^5 g_n mod(2^{31} - 1)$$

The result returned from `RAND_random_real`, for a non-negative argument, is ξ, where

$$\xi = g_{n+1}/(2^{31} - 1)$$

and for a negative argument is

$$2\xi - 1.$$

The value of k returned by `RAND_random_integer` is

$$\text{integer part} \, \xi N + 1.$$

Arrays or random reals and integers are formed by calling the above sequentially in Fortran column order.

5   EXAMPLE OF USE

Suppose we wish to generate two random real numbers lying between plus and minus one, reset the generator word to its original value, and then find two positive random integers with values no larger than one hundred. Then we might use the following piece of code.

```
! THIS VERSION: GALAHAD 2.6 - 03/07/2014 AT 13:00 GMT.
   PROGRAM GALAHAD_RAND_spec
   USE GALAHAD_RAND_double
   IMPLICIT NONE
   TYPE (RAND_seed) seed
   INTEGER :: random_integer, value
   REAL ( kind = KIND( 1.0D+0 ) ) :: random_real
! Initialize the generator word
   CALL RAND_initialize( seed )  !  Get the current generator word
   CALL RAND_get_seed( seed, value )
   WRITE( 6, "( ' generator word = ', I0 )" ) value
! Generate a random real in [-1, 1]
   CALL RAND_random_real( seed, .FALSE., random_real )
```

```
   WRITE( 6, "( ' random real = ', F5.2 )" ) random_real
!  Generate another random real
   CALL RAND_random_real( seed, .FALSE., random_real )
   WRITE( 6, "( ' second random real = ', F5.2 )" ) random_real
!  Restore the generator word
   CALL RAND_set_seed( seed, value )
!  Generate a random integer in [1, 100]
   CALL RAND_random_integer( seed, 100, random_integer )
   WRITE( 6, "( ' random integer in [1,100] = ', I0 )" ) random_integer
!  Generate another random integer
   CALL RAND_random_integer( seed, 100, random_integer )
   WRITE( 6, "( ' second random integer in [1,100] = ', I0 )" ) random_integer
   END PROGRAM GALAHAD_RAND_spec
```

This produces the following output:

```
generator word = 65535
random real =  0.03
second random real = -0.34
random integer in [1,100] = 52
second random integer in [1,100] = 33
```